

Asfordby Captain's Close Long Term Plan

EYFS

AREA OF LEARNING	AUTUMN TERM 1	AUTUMN TERM 2	SPRING TERM 1	SPRING TERM 2	SUMMER TERM 1	SUMMER TERM 2
Shared Focus Question	What do we know about our own culture?	What does it mean to be international?	What does it mean to be different?	How can we become independent by working with others?	What do we share with people from different times and places and what can they teach us?	How do ideas travel through time?
British Values	Collaborate on rules and codes of behaviour/ routines in class Turn taking Sharing Collaboration	Know right and wrong Talk about their feelings	Say when they do or don't need help Use simple democracy - vote by showing hands	Knowing their own view counts Value each other's views and values	Be helped to develop positive self esteem	Learn to be tolerant of others in the community Share stories to challenge stereotypes of gender, culture, race
Communication and Language	Listen to others one to one or in a group. Speak in front of the whole class. Follow simple one part instruction. Vocabulary to name objects, experiences and emotions.	Retell a simple past event in correct order. Listen to stories and recall information. Prepositions such as 'under', 'on top', 'behind'. Vocabulary to describe sight, feel, sound, tastes.	Ask and answer questions about who, what, when. Follow 2-part instructions. Listen in a larger group such as assembly. Complex sentences to link thoughts using and, because.	Anticipate what might happen next in a story. Ask and answer 'how' and 'why' questions.	Use past, present and future forms accurately when speaking. Use changes in tone, voice and intonation when telling stories or in role play.	Follow instructions involving several ideas or actions. Follow a story without pictures or props.
LITERACY	Phase 1 & 2 phonics Initial sounds Onset & rhyme, alliteration Environmental sounds Give meaning to marks ORAL storytelling.	Phase 2 phonics Blending and segmenting CVC words Lists, labels and captions Poetry: Rhyme and Rhythm ORAL storytelling.	Phase 2 phonics Blending and segmenting CVC words Writing phrases and sentences. Author study? Writing for different purposes: Recount	Phase 3 and 4 phonics Story features: descriptions Characters Writing for different purposes: Persuasion	Phase 3 and 4 Phonics Story structure and openers Writing for different purposes: Explanation Non chronological report	Phase 3 and 4 Phonics Writing for different purposes: Information Poetry: Rhyme and Rhythm
MATHEMATICS	Counting and numerals to 10 Estimating Playing with shapes Patterns	Counting and numerals to 20 Compare two sets of objects using language of more and fewer Naming 2D and 3D shapes Order and sequence familiar events	Find total number of objects in 2 groups by counting all of them. Problem solving: doubling and halving Order by length, weight, height, capacity Describing shapes using mathematical language	One more and one less Problem solving: Sharing Relative position e.g. behind, next to Time, Money	Add and subtract single digits using practical equipment Problem solving: Combining groups of 2, 5 and 10 Estimate length, weight, height, capacity, time	Add and subtract by counting on or back 2-digit numbers Count in 2, 5 and 10
Understanding the World	Similarities, differences and changes in relation to themselves, family, home and local community. What makes them unique? Operate a simple program on a computer.	Make observations. Technological toys with knobs/pulleys and operate real objects such as a camera. Typing their name and simple labels using the computer keyboard. Staying safe on computers.	Growth, decay and changes over time. Similarities and differences between living things. Care and concern for living things and the environment. How is a range of technology used in places such as homes and schools? Retrieve information from computers.	Features of their own immediate environment and how environments vary from one another. How the environment and living things are influenced by human activity. Select and use technology for particular purposes.	Similarities, differences, patterns and change in relation, objects and properties of materials. Floating, sinking, experimentation. Explain why some things occur.	Past and present events in their own lives and how/why people's lives were different in the past.
Expressive Arts and Design	Ring games. Action songs. Construction activities Role-play based on own first-hand experiences.	Tap out simple repeated rhythms. Join construction pieces together to build and balance. Make up own verbal stories. Christmas performance	Describe and create different textures .Mix colours to make new colours Construct using a plan. Make up own songs and rhythms. Create props to support role-play and story telling.	Choose particular colours, textures or materials to use for a purpose. Act out narratives co-operatively as part of a group.	Talk about why they have chosen to use certain materials, objects or representations.	Recognise the strengths of theirs and other's work. Talk about ways they might improve on their own work.
FRENCH	Ourselves Greetings & numbers to 12 4 colours Story characters 2 songs or rhymes	Environments Say where I live Numbers 1-20 8 colours actions	Answering Questions How old are you? What is it like today? 3 songs or rhymes	The world around us What I like doing Actions Weather words Days of the week	Adjectives/Colours Language through story Numbers beyond 20 seasons	Hobbies Actions and target language Months of the year
P. E	Gymnastics Games	Large Apparatus Gymnastics Dance	Ball Skills Outdoor games Swimming	Dance Team Games Swimming	Outdoor Games Swimming	Athletics Tennis Swimming
R. E	Birthdays Harvest celebrations F1 - Which stories are special and why	Diwali time The Christmas story F2 - Which people are special and why	Easter F3 - Which places are special and why	F4 - Which times are special and why	Friendships F5 - Where do we belong	Celebrations Creation stories F6 - What is special about our world
P. S. E	SEAL 1 - New Beginnings; Responsibility, independence, team decisions	SEAL - Good to be me	SEAL 2 - Getting on and Falling out; Living harmoniously together, working collaboratively	SEAL - Relationships	SEAL - Changes	SEAL - Going for goals

